



Pimpri Chinchwad College Of Engineering & Research

AN ISO 9001:2015 CERTIFIED INSTITUTE

(APPROVED BY GOVT. OF MAHARASTRA TO SPPU, APPROVED)

PIMPRI CHINCHWAD EDUCATION TRUST
A Trusted Brand in Education Since 1990..

HackerByte

2020-21 Sem 1

Department Of Computer Engineering

-----Our Vision is-----






To strive for excellence in the field of Computer Engineering and Research through Creative Problem Solving related to societal needs

-----Our Mission is-----

1. Establish strong fundamentals, domain knowledge and skills among the students with analytical thinking, conceptual knowledge, social awareness and expertise in the latest tools & technologies to serve industrial demands
2. Establish leadership skills, team spirit and high ethical values among the students to serve industrial demands and societal needs
3. Guide students towards Research and Development, and a willingness to learn by connecting themselves to the global society.

Prepared By: Mrs. Anuja T. Bhondve(Computer Engineering Department)

Contents...

	 OBJECT ORIENTED SOFTWARE INDUSTRY PERSPECTIVE.
	 OPENGL
	 PROCESS OF COUNSELING
	 TALK WITH SENIORS
	 TALK WITH US.

Object oriented software industry Perspective.

Date: 14/10/2020

Participant: SE Students of Computer Engineering

Speaker: Mr. Dinesh Anatvar.

Description:

An Expert Lecture on “**Object oriented software industry perspective**” was held at the Department of Computer Engineering of Pimpri Chinchwad College of Engineering & Research on 14th Oct 2020 for SE Computer Engineering Students.

Around 61 students have attended the seminar.

Objective of the Session:

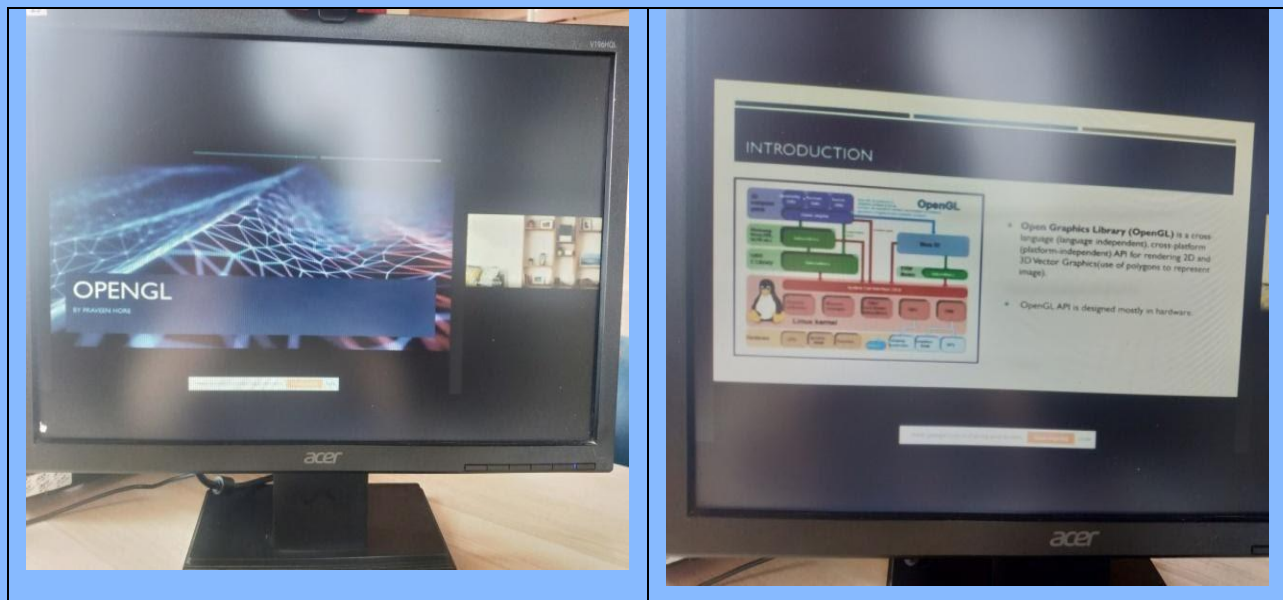
1. To learn the object oriented programming paradigm, focusing on the definition and use of classes along with the fundamentals of object oriented design.
2. To understand the concept of data abstraction and encapsulation, how to design C++ classes for code reuse, how to implement copy constructor and class member functions, to overload functions and operators in C++.
3. To learn how the working culture is in industry, the concept of OOP.

OpenGL with Hands on

Date: 10th Nov 2020

Participant: SE Students of Computer Engineering

Speaker: Mr. Praveen Hore.



An Expert Lecture on “**OpenGL Hands on**” was held at the Department of Computer Engineering of Pimpri Chinchwad College of Engineering & Research on 10th Nov 2020 for SE Computer Engineering Students.

Around 63 students have attended the seminar.

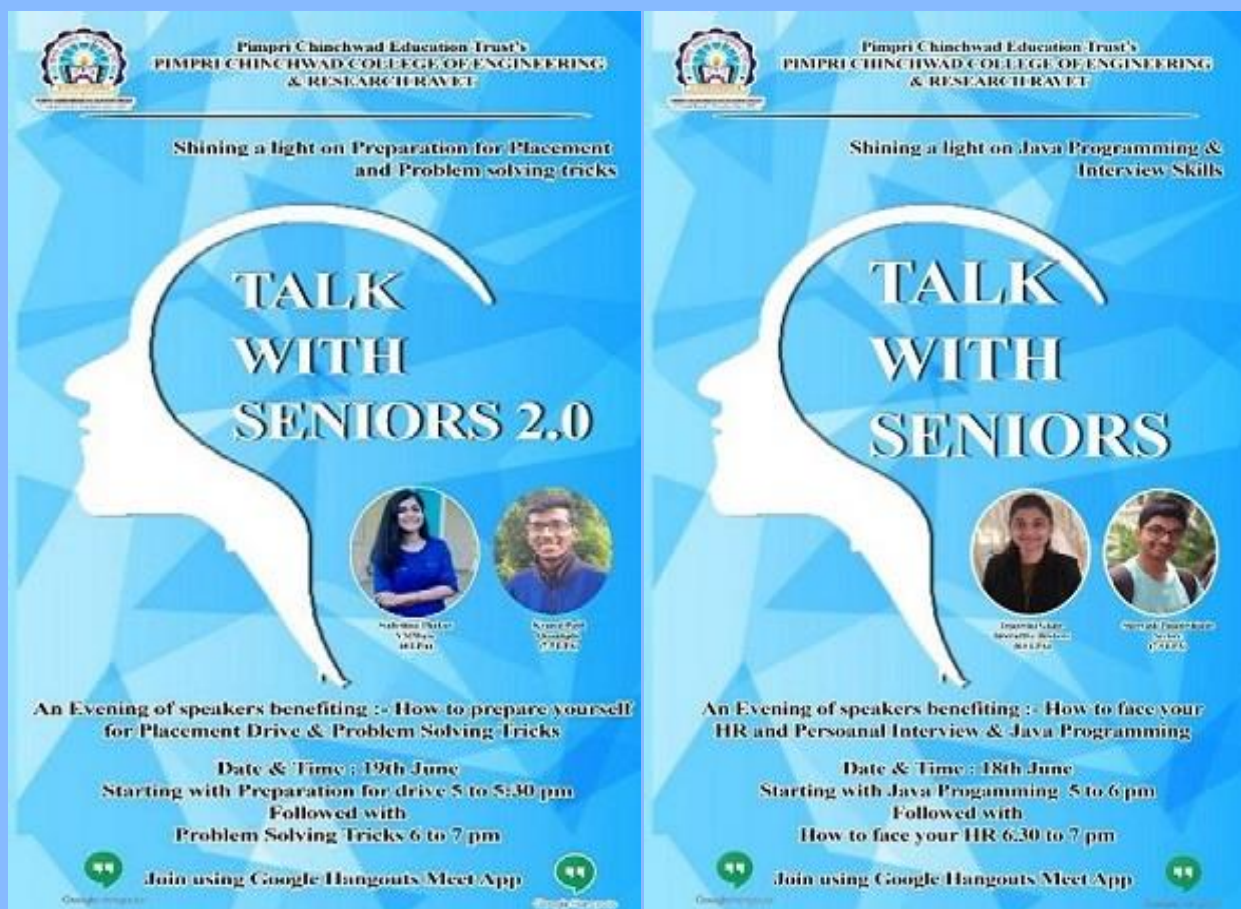
Objectives of the Event:

1. To generate Interactive graphics using OpenGL

Talk with Seniors

Department of Computer Engineering, Organized session “Talk with seniors” on 18th and 19th June 2020 for TE Students.

Session was organized by Prof. Sonali Lunawat, PCCOER, Pune.



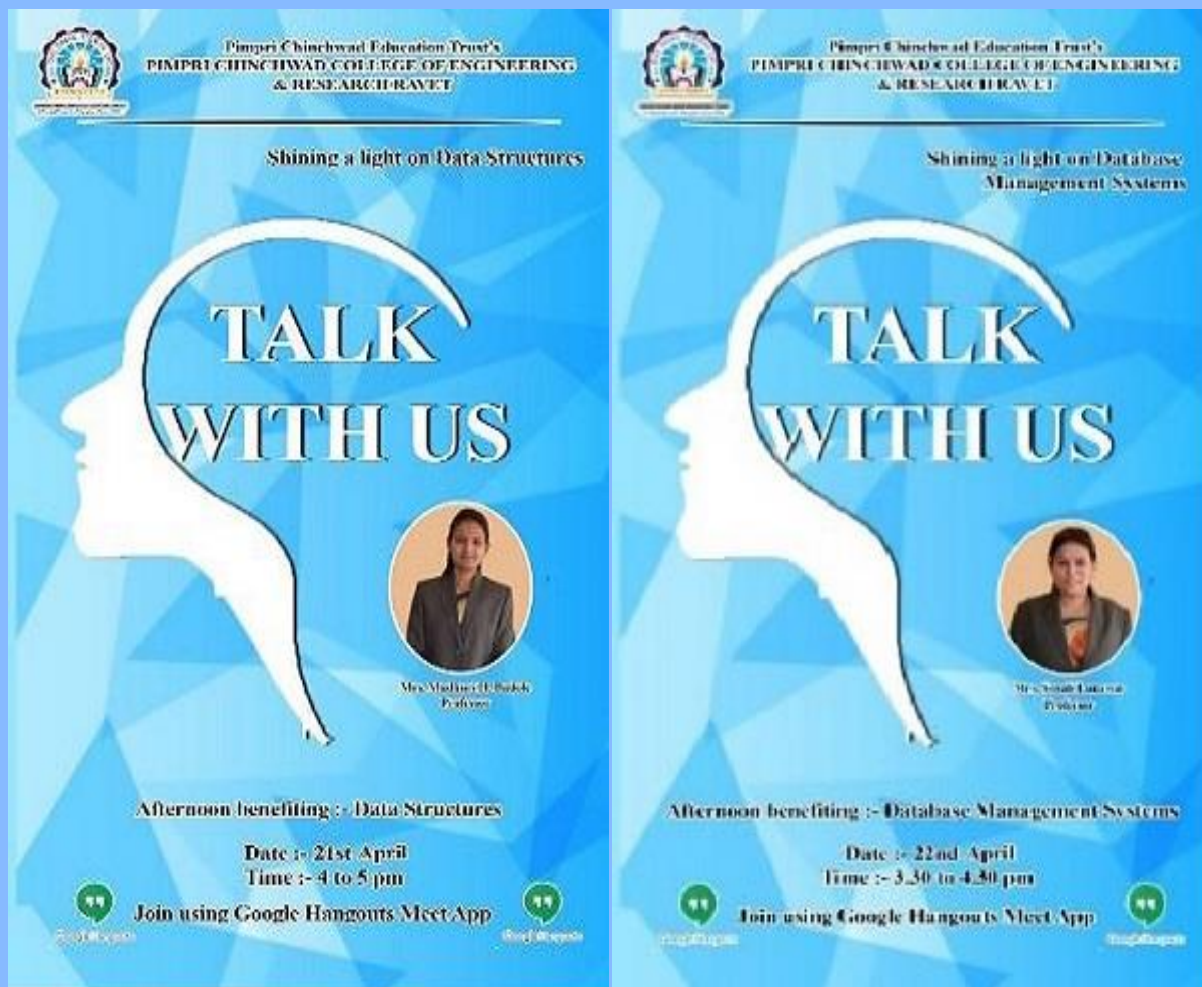
Objective of the Event:

1. To interact with seniors to get connected with juniors and sharing their experience to juniors for how to prepare for upcoming drive.
2. To get tricks to solve problems.
3. To improve programming skills.

Talk with us.

Department of Computer Engineering, organized session on “Talk with us” on 24th June 2020 for TE Students.

Session was organized by Prof. Sonali Lunawat, PCCOER, Pune.



Objective of the Event:

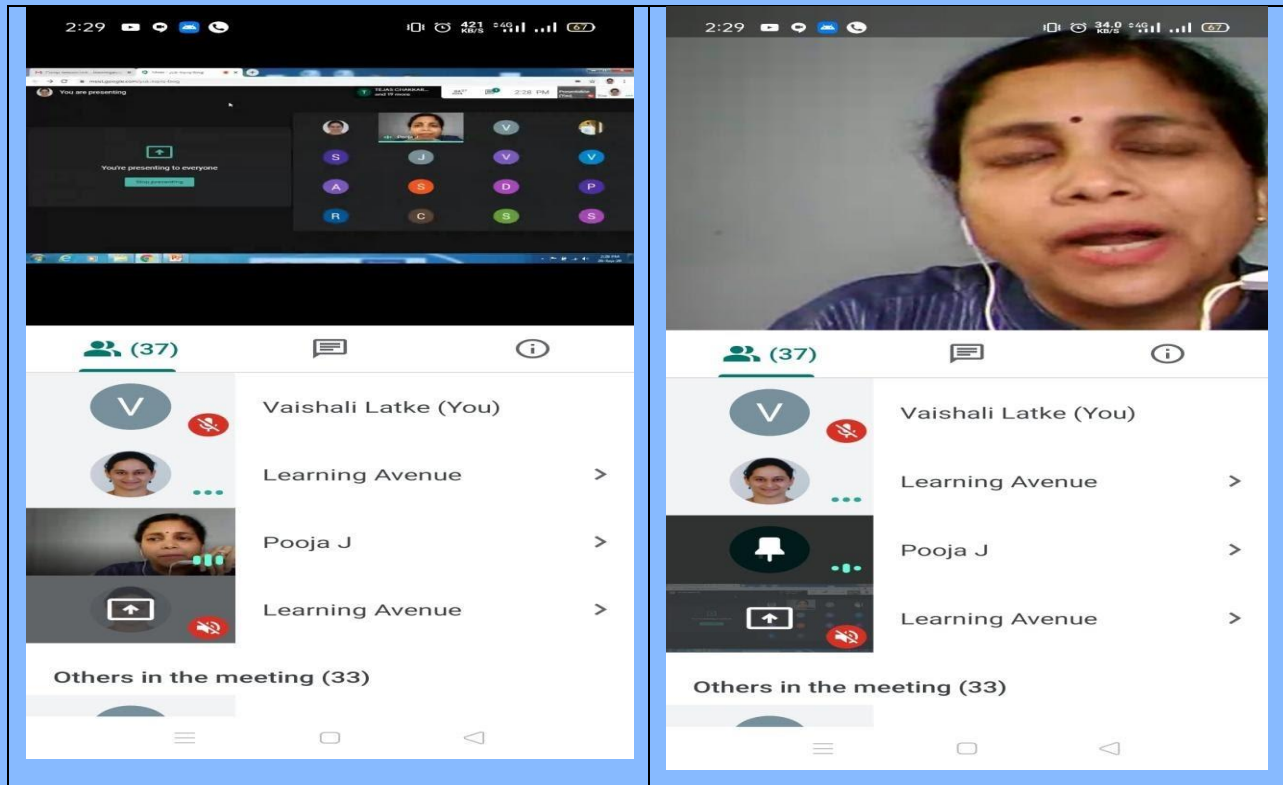
1. To improve technical skills in Database and Data structure subject
2. To improve problem solving skills
3. To select efficient way or algorithm

Process of Counseling

Date: 26th Sept. 2020

Participant: SE Students of Computer Engineering

Speaker: Mrs. Shilpa Sandhane and Mrs. Pooja L.



An Expert Lecture on **“Process of Counseling”** was held at the Department of Computer Engineering of Pimpri Chinchwad College of Engineering & Research on 26th Sept. 2020 for SE Computer Engineering Students.

Around 37 students have attended the seminar.

Objectives of the Event:

1. To help individuals overcome their immediate problems
2. To equip Students to meet future problems.
3. Counseling, to be meaningful has to be specific for each client since it involves his unique problems and expectation