Total No. of Questions: 8]		SEAT No.:
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B.E. (Computer Engineering) PRINCIPLES OF MODERN COMPILER DESIGN (2012 Course) (Semester - I) (410442)

Time: 2½ Hours] [Max. Marks: 70

Instructions to candidates:

- 1) Answer Q1 or Q2, Q3 or Q4, Q5 or Q6 and Q7 or Q8.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Assume suitable data if necessary.
- **Q1)** a) Explain in detail the front end-Back end arrangement of compiler design. **[6]**
 - b) Check whether following grammer is LL (1). Also depict the moves by parser for input string "ab". [6]

S->aABb

 $A \rightarrow c \mid \varepsilon$

 $B->d \mid \varepsilon$

- c) Explain following terms with suitable examples:
 - i) S-Attributed Grammar
 - ii) L-Attributed Grammar
 - iii) Type Expression
 - iv) Back Patching

[8]

OR

Q2) a) Explain the Role of Lexical Analyzer. Explain Interaction between Lexical Analyzer and parser. Define Lexeme, Token and Pattern with suitable example.
 [6]

Construct Predictive Parser for following grammar. [6] b) $S \rightarrow a B D h$ $B \rightarrow B b \mid c$ $D \rightarrow E F$ $E \rightarrow g \mid \epsilon$ $F \rightarrow f \mid \epsilon$ What is mean by 'Syntax Directed Definitions'? Give syntax directed c) translation scheme for "if E then S". [8] **Q3**) a) What are different issues in code generation? [6] What is DAG? Explain its use in code generation. Generate DAG for b) following: [6] T1 = b + cT2 = d * e

$$T3 = d + c$$

$$T4 = T2 * T3$$

$$T5 = T4 * f$$

$$X = T1 - T5$$

c) Explain in brief following techniques:

[6]

- i) Constant folding
- ii) Loop unrolling
- iii) Strength reduction

OR

Q4)	a)	What is need for next-use information? Explain how to compute next-use information. [6]		
	b)	Generate quadruples for the following: if($a > b$) then $x = p*q$.	[4]	
	c)	What is Register Allocation and Assignment Problem?	[4]	
	d)	Write short note: Peephole Optimization.	[4]	
Q5)	a)	Write a note on importance of source language data representation.	[6]	
	b)	Explain the row major and column major representation of arrays.	[6]	
	c)	Explain type checking with respect to context handling.	[4]	
		OR		
Q6)	a)	Explain structure of a functional compiler. Discuss various issues related to compilation of functional languages.	ted [6]	
	b)	Write short note on Jave CC.	[6]	
	c)	What is meant by desugaring? Why is this required?	[4]	
Q7)	a)	Write short note on NVidia CUDA compiler.	[6]	
	b)	What is interpreter? Explain JVM as an example of interpreter.	[4]	
	c)	How tuple space can be implemented on distributed memory systems.	[6]	
		OR		
Q8)	a)	Explain following points for parallel Object Oriented languages: Objlocation, object migration, object replication.	ect [6]	
	b)	How cross compilation is achieved using XMLVM tool?	[6]	
	c)	Write short note on nmake & cmake.	[4]	

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