

Total No. of Questions : 12]

SEAT No. :

P812

[Total No. of Pages : 4

[4659] - 225

B.E. (Computer Engineering) (Semester - I)

PRINCIPLES OF COMPILER DESIGN

(2008 Pattern)

Time : 3 Hours]

[Max. Marks : 100

Instructions to the candidates :

- 1) *Answers to the two sections should be written in separate books.*
- 2) *Neat diagrams must be drawn wherever necessary.*
- 3) *Figures to the right indicate full marks.*

SECTION - I

Q1) a) Explain the interaction between Lexical Analyzer and Parser in first pass of compiler. **[4]**

b) Generate predictive parsing table for the given grammar and parse the string acbbgf. **[10]**

$S \rightarrow a B D h$

$B \rightarrow c C$

$C \rightarrow b C / E$

$D \rightarrow E F$

$E \rightarrow g / E$

$F \rightarrow f / E$

c) Differentiate between SLR, LR(K), and LALR parsers. **[4]**

OR

Q2) a) Differentiate between top-down and bottom-up parsers. **[4]**

b) Generate SLR parsing table for the given grammar and parse the string $id_1 + id_2 + id_3 * id_4$ **[8]**

$E \rightarrow E + T / T$

$T \rightarrow T * F / F$

$F \rightarrow id$

c) Explain : operator Precedence parser **[6]**

P.T.O.

- Q3)** a) Differentiate between S-attributed and L-attributed grammar. [4]
- b) What is syntax tree? Give YACC specification to generate syntax tree for expression $a + b * c$ [8]
- c) Explain : static & Dynamic checking of types [4]

OR

- Q4)** a) Discuss working of Recursive - Descent parser with suitable example. [6]
- b) What is type checking? Give various type expressions. [6]
- c) Explain in brief : syntax directed translation. [4]

- Q5)** a) Explain how boolean expressions are evaluated while generating intermediate code. Explain use of marker non-terminals and backpatching. [6]

- b) Given code : [6]

$$a = b * c + d$$

write syntax directed translation scheme to translate above code into postfix notation.

- c) Explain : Need for Intermediate code [4]

OR

- Q6)** a) Generate 3-addr code for following statements. specify the translation scheme used. [8]

$$A[i] = B [i] + C$$

$$P = A [i]$$

- b) Compare : Quadruple, Triple, Indirect Triple [6]
- c) Generate Triple representation for following : [2]

$$A = - B * (C + D) / E$$

SECTION - II

- Q7)** a) Explain : Source Language issues [4]
b) Explain following :
Call by Value, Call by Name, Call by Reference [6]
c) Discuss in detail the interaction of symbol table with various phases of compiler. [6]

OR

- Q8)** a) Explain : Issues related to nested procedures [4]
b) Explain run-time management of variable length data. [6]
c) Discuss storage organization and allocation strategies. [6]

- Q9)** a) What is DAG? Explain its use in code generation. Generate DAG : [8]

$$T_1 = A + B$$

$$T_2 = C + D$$

$$T_3 = E - T_2$$

$$T_4 = T_1 - T_3$$

- b) What is need for next-use Information? Explain how to compute next-use information. [6]
c) Explain the concept of basic block. [2]

OR

- Q10)**a) Explain : Issues in code generation [6]
b) Determine cost of following instruction sequence. [6]

(Clearly mention your assumptions)

MOV b, R₀

ADD c, R₀

MOV R₀, a

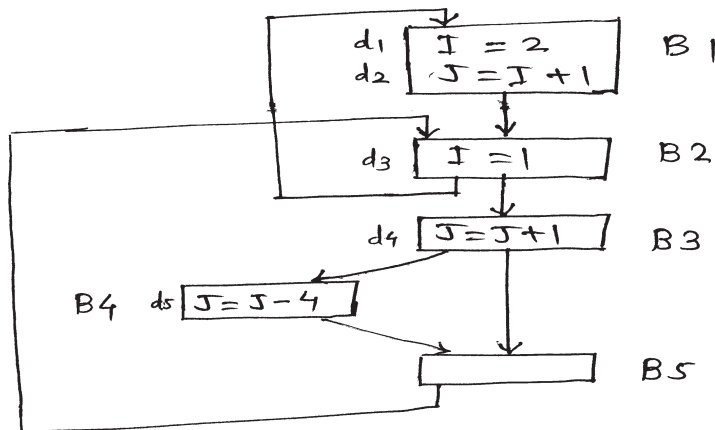
MOV *R₁, *R₀

ADD *R₂, *R₀

- c) What is peephole optimization? [4]

Q11)a) Which are basic dataflow properties? Explain in detail. [8]

b) Given flow graph : [8]



Generate IN, OUT, GEN and KILL sets for all blocks.

c) What is control - flow analysis? [2]

OR

Q12)a) Explain following optimizations with examples : [8]

- i) Common Subexpression Elimination
- ii) Code movement
- iii) Variable Propagation
- iv) Strength reduction

b) Explain : Meet Over Path (MOP) solution to data flow problems. [4]

c) Explain algorithm for global common subexpression elimination. (Support your answer with example flowgraph). [6]

